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/div>&lt;/span>&lt;/h2>&lt;/div>&lt;/span>6 Steps to Make a Mobile Ga  
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iv>&lt;/span>&lt;/div>&lt;/div>&lt;/span>&lt;/div>Step 1: Define  
 Your Game Idea. Before you start making a mobile game, you need to have a clear  
 idea of what you want to create. ... &lt;/div>&lt;/span>&lt;/div>&lt;/d

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t;div>&lt;/span>&lt;/div>Step 2: Choose a Game Engine. ... &lt;/div>&lt;/

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t;/span>&lt;/div>&lt;/div>&lt;/div>&lt;/div>&lt;/span>&lt;/div>Step 3: Design the

Graphics. ... &lt;/div>&lt;/span>&lt;/div>&lt;/div>&lt;/div>&lt;/div>&lt;/div>&lt;/div>&lt;/div>&lt;/span>&lt;/div>4&lt;/div>&lt;/span>&lt;/div>&lt;/

t;div>Step 4: Code the Game. ... &lt;/div>&lt;/span>&lt;/div>&lt;/div>&lt;/div>&lt;/div>&lt;/div>&lt;/div>&lt;/div>&lt;/span>&lt;/div>5&lt;/div>&lt;/span>&lt;/div>&lt;/

;div>&lt;/span>&lt;/div>Step 5: Test the Product. ... &lt;/div>&lt;/sp

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t;div>Step 6: Publish the Game

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