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God of War Ragnarok Preview Thanks to a graphics  
mode options breakdown from Press Start, it's been confirmed that  
&God of War Ragnarok supports 120hz. In a practical sense, this  
means that it's designed to run with an unlocked framerate that aims to stay  
above 60fps.

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God of War Ragnarok Has a 120hz Performance Mode on PS5 - IGN  
ign : articles : god-of-war-ragnarok  
-has-a-120-fps-performance...  
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As a reminder, in performance mode, the game runs at  
a near-flawless 60 fps with a resolution that ranges from 1440p to native 4K.  
Enabling the high frame rate mode will unlock the frame rate, allowin  
g the PS5 to render as many frames as it possibly can.

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God of War Ragnarok's graphics modes  
on PS5 and PS4, explained  
polygon : god-of-war-ragnarok-graphics-modes-ps5-ps4-perfor...  
&God of War Ragnarok's graphics modes on PS5 and PS4, explained

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