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The Silent Hill name is almost synonymo

us with horror in video games, and it earned that reputation witho

ut relying on excessive gore to scare players. The games manage to elicit reactio

ns of fear and uneasiness from fans through how intricately they are designed.

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Jump scares in horror games aren't uncommon; however, the lock

er jump scare in Silent Hill is one of the most effective because it lures you i

nto a false sense of security.

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