

# zebet uganda

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ited States&lt;/span&gt; ranks first among the biggest gaming markets worldwide,  
with a revenue of 54.9 billion U.S. dollars.&lt;/div&gt;&lt;/div&gt;&lt;/div&gt;

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&lt;span&gt;&lt;div&gt;&lt;span&gt;Leading gaming markets worldwide 2024, by revenu  
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div&gt;&lt;div&gt;&lt;div&gt;&lt;div&gt;In the second quarter of 2024, the top 10 gaming c  
ompanies by revenue were Tencent, Sony, Apple, Microsoft, NetEase, Google, Activ

ision Blizzard, Electronic Arts (EA), Nintendo, and Take-Two Interactive. &lt;sp  
an&gt;Tencent generatedR\$7,162 million in revenues&lt;/span&gt;, with Sony snagg

ing the second spot in the ranking withR\$3,629 million.&lt;/div&gt;&lt;/div&gt;&

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