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From everything I've seen, the issue basically comes down to a combination of licensing problems, content restrictions, and willingness. The long and short of it is that many people see GoldenEye 007 as a time capsule that has proven to be especially difficult to dig up and preserve.

<https://www.denofgeek.com/games/goldeneye-007-remaster-cancelled-rare-ni...>

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<https://www.denofgeek.com/games/goldeneye-007-remaster-cancelled-rare-ni...> Kills per Bond movie

Film	Official Bond	Bond kills
GoldenEye	47	30
Tomorrow Never Dies	30	27
Die Another Day	31	27

Official	47	30
Official	30	27
Official	31	27

Official	47	30
Official	30	27
Official	31	27

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Official	30	27
Official	31	27