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[Call of Duty: World at War](#) is a first-person shooter game developed by Treyarch and published by Activision. It is the first game in the Call of Duty series to be set in World War II.

The game also features a cooperative gameplay mode with up to two players via split-screen on consoles, or four players online for the first time in the franchise.

[Call of Duty: World at War - Wikipedia](#)

en.wikipedia.org/wiki/Call\_of\_Duty:\_World\_at\_War

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[Campaign Co-Op](#) is a feature in Call of Duty: World at War and Call of Duty: Black Ops III, and a scrapped feature from Call of Duty: Black Ops and Call of Duty: Black Ops 4.

[Campaign Co-Op | Call of Duty Wiki - Fandom](#)

callofduty.fandom.com/wiki/Campaign\_Co-Op

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